



CITY OF SYDNEY NETBALL ASSOC.

CITY OF SYDNEY NETBALL ASSOCIATION INCORPORATED

POLICY 3: COMPETITION AND REGISTRATION

- a.** A “Club” is known as such whether consisting of one or more teams. No team shall be permitted to enter a competition with less than five (5) players appearing on the team registration form.
- b.** A player registered with one club in any one season after playing a game may not transfer to any club until the following season. Exception at the discretion of the Executive.
- c.** Within their own club, players may play in two (2) games of a higher grade team and still revert back to their original grade, but on playing the third (3) game in a higher grade must stay in the third game team for the remainder of that competition.
- d.** When fielding more than one (1) team within a grade, clubs shall not interchange players. Penalty – game with the ineligible player is classed as a forfeit.
- e.** Within the same club, players are not permitted to play in a lower grade than their original team.
- f.** Female players are permitted to play in a Mixed team on the same day/night as their Ladies game. The minimum age for any player in any Ladies or Mixed competition is 15 years of age within that calendar year. Exceptions at the discretion of the Executive.
- g.** Timing of games to commence and finish on the timer sound. The game will start and finish on the Umpire’s whistle. No extra time is allowed after a late start, but game may be stopped for an injury as per official rule book. This time is not allowed to be added to the quarter.
- h.** Position patches must be worn at all times, secured. Offending players are to be removed and allowed to return, correctly wearing the position patch, at the next centre pass or interval whilst play continues.
- i.** Players must remove all jewellery however wedding rings may be covered with tape. Fingernails are to be cut a reasonable length and not covered with band-aids or tape. Approved gloves may be worn. Exceptions at the discretion of the Executive.
- j.** All players must sign the scorecard before taking their place on the court. If a player has not signed the scorecard and play has commenced she must first sign the scorecard then take the field as a late player. Umpires must check that the number of players on the court corresponds with the number of players signed on the scorecard.
- k.** There must be a minimum of one (1) and a maximum of three (3) male players on court per Mixed team. Each male must cover one of the following positions to remain spread across all 3 thirds: One in the position of either GS or GA; one in either position of GK or GD; one in any position of either WD, C or WA.
- l.** Any player sent from the court for any length of time during a game must be reported to the Umpires Convenor. Umpire to ensure that suspended player’s name is marked on the scoresheet. After any subsequent offence the player must appear before a Judiciary Panel.
- m.** Any player sent from the court for the remainder of the game may be asked to appear before a Judiciary Panel within seven (7) days, together with her team contact/parent/guardian and the umpire concerned. Umpire to indicate in writing the reason for the send-off. Player/Club concerned must be given written confirmation of Judiciary appearance.

All parties appearing before the Judiciary Committee will provide written statements for consideration by the Judiciary Committee.

- n.** Players must have played 3 games with a team to be eligible to play in the Finals games. If a team forfeits during the Finals, said team will be eliminated.
- o.** If a team plays an unregistered player in a Finals game, said team will be eliminated.
- p.** The dates of any competition matches are to be listed on the website. A Trophy/Award presentation to Winners & Runners Up is to be held at the conclusion of the Grand Finals game.
- q.** Points are allocated as such : Win = 3, Loss = 1, Bye = 2, Wet weather cancellation = 2, Forfeit received = 3, Forfeit given = 0 and Forfeit without (i.e. late) notification = minus 1. Playing an unregistered/ineligible player = forfeit recorded; if both teams involved = Null game.
- r.** Game scores are to be posted to the website as soon as practicable after the game.

DEFINITIONS

Unregistered player: A player who is not listed on the Team Registration form, or is unfinancial.

Ineligible player: A registered player who by their grading, is not eligible to play in that grade/team.